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- A sub-field driven display device (10) having a sub-field converter (18) for
  converting video signals into sub-field data in which the sub-fields are weighted and
  duplicated for achieving a plurality of grey levels by way of a plurality of sub-fields,
  characterized in that the sub-field converter (18) is arranged to weight the sub-fields as a
  ternary distribution of sub-field weights.
- A display device (10) as claimed in claim 1, wherein the sub-field converter
   (18) is arranged to employ symmetrical duplicated ternary weights.
- A display device (10) as claimed in claim 1 or 2, wherein the sub-field converter (18) is arranged to distribute the ternary weights in a manner of increasing weighted value toward a central value or values.
- 4. A display device (10) as claimed in claim 1, 2 or 3, wherein the sub-field converter (18) is arranged to provide the highest sub-field weight at the centre of the ternary distribution.
- A display device (10) as claimed in any one of claims 1 to 4, and including motion compensation means employing motion estimation serving to enhance motion artefact reduction.
- A display device (10) as claimed in any one of claims 1 to 5, wherein the subfield converter (18) is arranged to alternate light output control patterns in predetermined units of the display.
- A display device (10) as claimed in claim 6, wherein the pattern comprises a checker-board pattern.

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- A method of driving a display device (10) by means of a plurality of weighted and duplicated sub-fields, characterized by the step of weighting the sub-field in accordance with a ternary distribution of weights.
- 5 9. A method as claimed in claim 8, and employing symmetrical duplicated ternary weights.
  - 10. A method as claimed in claim 8 or 9, wherein the ternary weights are distributed in a manner of increasing weighted value toward a central value or values.
  - 11. A method as claimed in any one of claim 8, 9, or 10, wherein the highest subfield weight is found in the centre of the ternary distribution.
  - A method as claimed in any one of claims 5 to 11, and including the step of duplicated sub-field addressing.
  - 13. A method as claimed in claim 12, and including motion compensation employing motion estimation serving to enhance motion artefact reduction.
  - 14. A method as claimed in claim 12 or 13, and including the step of alternating light output control patters in predetermined units of the display.
  - 15. A method as claimed in claim 14, wherein the pattern comprises a checker board pattern.